

Please Type or Print Clearly - Do Not Staple

A Proud Member of US Soccer Affiliated with the Federation International de Football Association



APPLICATION TO HOST A TOURNAMENT OR GAMES

Name of	Tourname	nt or Games Richmon	d 3 v3				Website (JRL: http://	3v3.strike	erstournam	nents.com/	
Hosting (Organizatio	n Virginia State So	ccer - 1	Rich	mond Stri	kers Socce	er Type of T	oumament:	Select	Reci	reational 🔲	Select & Rec
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Address		Park Place Ct Ste D)			Email	tournaments	@richmonds	strikers.cc	Phon	e (804) 288-	-4625 н
City Glen Allen State VA				Zip Code 23060-3329 Phone () FAX								
State Ass	sociation or	Affiliate VYSA						Guest Referees	Applications	Accepted [Yes	No
Location	of Tournan	nent or Games Richr	noond	, VA				TEAM EN	TRY DEADLI	NE: Augus	st 1, 2019	
. ,					11/2019			Estim	nated # of Tea	ams 125		
		es Director or Contact Per	rson	Steve	D'Adame					Phone	()	W
	ddress 4202 Park Place Ct Ste D Email to				tournaments@richmondstrikers.com Phone (804) 288-4625 H							
City G	len Alle	n			State	e VA	Zip Code2	3060-3329		Phone	()	FAX
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U-	12	R	[X]	X	6	6	24	3v3	X	4	175	
U-	13	R	X	X	6	6	24	3v3	X	4	175	
U-	14	R	X	X	6	6	24	3v3	X	4	175	
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US Youth Soccer

TOURNAMENT OR GAMES HOSTING AGREEMENT

In consideration of permission being granted to	Virginia State Soccer - Richmond Strik	to hold a tournament							
or games at 4202 D Park Place Court	Glen Allen	VA							
(Hosting Organizat	ion) (City)		(State)						
On the dates of $08/10/2019 - 08/11/2019$	we agree to the following conditions	i:							
ABIDE BY RULES: We shall abide by all statements made in our approved US Youth Soccer Application to Host A Tournament or Games, in our tournament invitation, in our tournament rules, in the US Youth Soccer Travel and Tournament Policy and in this US Youth Soccer Tournament or Games Hosting Agreement. We agree that all decisions regarding acceptance of teams into a tournament shall be fairly and impartially made and shall not be based upon race, creed, color or national origin and that we will not advertise by any means the tournament or games until all approvals are received.									
INVITATIONS: The tournament or games approval form shall accompany all tournament or games invitations distributed.									
HOUSING : We agree that we will not require a team to use only accommodations approved or provided by the hosting organization or other organization, unless disclosure is made on the tournament application form of the required hotel/motel names and the guaranteed rates.									
PROCURING LIABILITY INSURANCE: We have procured liability insurance coverage for the tournament or games with limits of not less than \$1,000,000/\$2,000,000 which names the State Association or Affiliate with which the Hosting Organization is a member. A copy of the certificate of insurance, IF REQUIRED, is attached issued by									
REQUIRING MEDICAL AUTHORIZATIONS: We shall require all teams participating in the tournament or games to provide medical releases for each player in an appropriate form. These authorizations shall be reviewed by the Hosting Organization at registration and kept in the possession of a team official									
ADVANCE PUBLICATION OF RULES: We agree that our tournament or games rules shall be included with the invitation sent to each team and shall, again, be published to all teams accepted prior to the start of the tournament/games.									
CREDENTIALS CHECKS: We agree that we shall conduct credentials checks to ensure that all players are registered with US Youth Soccer or US Soccer or a member thereof or their national association, properly rostered with their team, and participating in accordance with representations set forth on the US Youth Soccer Application to Host a Tournament or Games. We agree that we will not modify or mark in any way original rosters or member passes; and will not register any player, coach, or team official or issue any member pass.									
USE OF US SOCCER REGISTERED REFEREES: We agree that we shall use for all games only US Soccer registered referees who are in good standing (unless US Soccer has granted a waiver to allow the use of authorized referees from another country), and shall use a one- or 3-referee system. We intend to use a 3-referee system for the following age groups:									
Name Beth Hatchel	Phor	ne ()	W						
Address	Email Phor	ne ()	Н						
CityState	Zip Phor	ne ()	Fax						
availability of Police and Rescue services of the date of the tournamer have been advised by them that they will be method(s) of contacting emergency services	nt or games and the times and fields when available to render assistance if need	ich will be u	sed for games, and						

TOURNAMENT OR GAME RULES – BEHAVIOR: We agree that our tournament or game rules contain provisions ensuring that the behavior of teams, players, coaches, and spectators is appropriately controlled, including specific provisions that—

- Spell out the disciplinary measures to be imposed for the issuance of red and yellow cards or other improper conduct;
- indicate what procedures will be followed regarding protests and appeals;
- indicate that all disciplinary measures imposed by hosting organizations shall be limited to placing restrictions upon an individual's group participation in the tournament/games;

- record the issuance of all red and yellow cards and other matters involving the conduct of a team, its players, coaches, and supporters and also report them immediately to the home State Association and the home club/league of the team; and
- state that the home State Association or member thereof and the home club or league shall, except
 in the case of referee assault or abuse, have the responsibility for imposing, should circumstances
 warrant, additional penalties within their respective jurisdictions with regard to any matters arising
 from the tournament or games.

TOURNAMENT CANCELLATION: We agree that our tournament or game rules shall state what refunds, if any, shall be made to participating teams if all or a portion of the tournament or games is cancelled by the hosting organization for any reason.

POST TOURNAMENT OR GAMES REPORT: We agree that we shall file any required Post Tournament or Games Report with the State Association or Affiliate granting us permission to host this tournament or games within 30 days after the conclusion of the tournament or games. We understand that failure to file the report may preclude the tournament/games host from receiving approval for any tournament/games for the following seasonal years until the report is filed. The Post Tournament or Games Report shall include the following information:

- the number of teams participating in each age group (boys and girls);
- if a champion is determined, the name of the champion for each group;
- the number of teams from each State Association, Affiliate, other Organization Member, or foreign country;
- if "Sportsmanship Awards" are given, the criteria for the award and to whom awards were given;
- the number of fields used for the tournament/games;

Signature of Hosting Organization Designated Official

- the name of the sponsor, if any; and
- the names and teams of all players issued red and yellow cards, and details of any other matters involving the improper or unsporting conduct of a team, its players, coaches or supporters. NOTE: Any incident of referee assault or referee abuse by a player, coach, manager, club official, or game official must be reported to the alleged offender's home State Association, or member thereof immediately, but in no event later than 48 hours after an incident of referee assault or abuse.

Signature of Tournament or Games Director

4-2	9 -/ 9 Date	4/2 9/2019 Date					
Hosting Organization Address 4202 D Park 3 City Glen Allen	Place Court	Email com	richmondstrikers	Phone	() (804) 288-4625 ()	ы, Н	
Tournament or Games Headquarters Virginia State Soccer - Richmond Phone () Address 4202 Park Place Ct Ste D Email tournaments@ Phone (804) 288-4625							
City Glen Allen	State VA	Zip 23	3060-3329	Phone	()	Fax	

TOURNAMENT HEADQUARTERS

Tournament Headquarters will be located at Striker Park; 4801 Pouncey Tract Road, Glen Allen, VA 23059; Tournament Director: Steve D'Adamo; 804-288-4625

REGISTRATION

Team Check-in/Registration will occur at West Creek on August 10th 1 hour before the team's first game on Saturday.

Team Check-in/Registration Requirements

- Original 2018/2019 OR 2019/2020 Player Passes; either USYS State Association or US Club Soccer passes
- Original 2018/2019 OR 2019/2020 Official Roster; either USYS State Association or US Club Soccer passes
- Two Copies of Official Roster
- Guest Players identified: Written on front or back of COPIES of Rosters
- Player Passes for Guest Player
- Individual Player Medical Release Forms
- Permission to Travel Paper Work: Not Required for US Club Soccer Teams. USYS State Association teams from Region I do not need Permission to Travel Paper. USYS State Association teams from all other Regions need Permission to Travel Paper Work.
- Approved Permission to Travel forms must be received for all teams traveling from outside the state of Virginia excepted as indicated below:

Region 1 Policy Regarding Application to Host A Tournament

Region I has established the following policy concerning permission to travel when attending USYS sanctioned tournaments in Region I. The purpose of this policy is to make it as simple as possible for the US Youth Soccer Region I teams to travel to tournaments within Region I.

The new policy states that any USYS State Association teams within Region I that is accepted into a tournament in Region I do not need permission to travel papers. Permission to Travel is not required in friendly games within Region 1.

National State Associations in Region I:

Connecticut Jr Soccer Assn; Delaware Youth Soccer Assn; Eastern New York Youth Soccer Assn; Eastern Pennsylvania Youth Soccer Assn; Soccer Maine; Maryland Youth Soccer Assn; Massachusetts Youth Soccer Assn; New Hampshire Soccer Assn; New Jersey Youth Soccer Assn; New York State West Youth Soccer Assn; Pennsylvania West State Soccer Assn; Soccer Rhode Island; Vermont Soccer Assn; Virginia Youth Soccer Assn; West Virginia Soccer Assn

- The Richmond 3v3 is Dual Sanctioned for 2019
- For US Club Soccer teams the tournament is sanctioned by US Club Soccer under the Open Cup format and a USYSA Sanctioned Tournament. This allows competitive teams from both US Club Soccer and any other USSF affiliated members (state associations, etc) to compete in this event. The US Club Soccer teams DO NOT have to have a US Youth Soccer Application to Travel Form, but must bring their proper roster, plus 2 copies for the tournament and player pass cards.
- No player may play for more than one team in an age group or bracket during the tournament.

RULES OF THE GAME * FIFA rules apply if not modified within *

The following rules have been designed to ensure fair play for all participants. Each player is expected to understand these rules prior to their participation in the tournament. Any questions concerning these rules should be directed to Tournament Staff.

Teams will be placed into divisions based upon age, gender and playing experience. Any team or player determined by the Tournament Director to have falsified age or skill level will be dismissed from the tournament. Teams that span more than one age group will be placed into the division of the oldest player on the team.

For all U8, U9, U10 and U11 games in all brackets players will not engage in heading of any kind. In adherence to these new requirements, referees have been instructed with the following rule addition: When a player deliberately heads the ball in a game, an indirect free kick (IFK) should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred.

Schedule Changes:

It is the responsibility of the coach or team captain to check the schedule for any changes after each tournament game (you will not be notified of changes).

Sportsmanship:

Good sportsmanship is to prevail at all times. Coaches will be held responsible for the conduct of themselves, their players, players' parents and spectators.

Number of Players:

Six is the maximum number of players on a team: three field players and three substitutes. (A team must have a minimum of 2 field players). Players may only play on one team per division. There are no goalkeepers in 3v3.

Player Registration:

All players must be registered prior to their first scheduled game time. Teams cannot add players after their first game has been started. Tournament officials have the right to demand proof of age for any player included on the roster.

Falsifying Ages

A team, player or coach determined by the Tournament Staff to have falsified age, identity, or skill level will be dismissed from the tournament and potentially future events. This act of sportsmanship will not be tolerated by the 3v3 events.

Skill Level:

Teams are placed in divisions based on their players' competitive experience. Teams that have one or more players with any competitive experience will be bracketed in the competitive division. A team that qualifies as a recreational team at the Local and Regional event will be considered a recreational team at the World Championships. In effect, if a team qualifies before they play competitive soccer than they will play in the division they have qualified.

Proof of Age:

All participants must provide proof of age if asked by a tournament official (players and coaches are required to have their proof of age at all times).

Age of Participants

The age group of each team is determined by the birthdate of the oldest player on the roster

Uniforms/Protective Casts:

All players must wear jerseys/shirts during play and each team must bring both a light and dark colored jersey/shirt. If both teams are wearing the same color, a coin flip in pool play will determine which team must change. In playoffs, the higher seed will have the option. The Tournament Director, Athletic trainer and/or referee assignor must approve players wearing protective casts. Hard casts will not be allowed. No jewelry will be allowed, including earrings of any type, rope necklaces and bracelets. The only exception will be players wearing medical bracelets.

Tournament Equipment:

All players must wear shin guards. Any player without shin guards will not be allowed to play. Teams are responsible for providing game balls. Here are the following sizes for each group: U8-U12 = Size 4; and U13 & up = Size 5.

Field Dimensions:

The playing field is 40 yards long by 30 yards wide for ages U9 and higher. U8 age groups play on 30×20 yard field. The goals are four feet high and 6 feet wide.

The Goal Box:

The goal box is ten feet wide by six foot long located directly in front of the goal. The goals are four feet high by eight feet wide. There is no ball contact allowed within the goal box, however, all players may pass through the goal box as long as they do not touch the ball while in the box. If the ball comes to a rest on the goal box, a goal kick is awarded regardless of who touched the ball last. Any part of the ball or player's body on the line or inside the plane of the box is considered in the goal box and an extension of such. If a defensive player touches the ball after it has entered the plane, a goal will be awarded to the offensive team. If an offensive player touches the ball after it has entered the plane, a goal kick will be awarded to the defensive team. The plane of the goal box extends upward.

Goal Scoring:

A goal may only be scored from a touch (offensive or defensive) within the team's offensive half on the field. The ball must be completely on the offensive half of the field, and cannot be touching the mid-line (Example: kick-off). If a player in their defensive half kicks the ball across the midline and the ball hits another player (offensive or defensive) and the ball goes in the goal, a goal will be awarded. If a ball is kicked from the defensive half and is not touched before the ball rests in the goal, a goal kick is awarded to the defensive team.

Game Duration:

The game shall consist of two 12-minute halves separated by a two minute halftime period OR the first team to reach 12 goals, whichever comes first. A coin toss will determine direction and possession before the start of the game. Games tied after regulation play shall end in a tie, except in the playoffs. There are no timeouts and the Game Clock does not stop in 3v3 games. The referee has the official time on the field and holds the right to take necessary action if he/she feels that a team is delaying the game.

Forfeits:

Teams are given five minutes before a forfeit is issued by the referee. All forfeits must be approved by the Tournament Director before the game is considered an official forfeit. The Tournament Director has the option to replay a forfeited game if deemed necessary.

Substitution:

Substitutions may be made during dead-ball situations, regardless of possession. Teams must gain the referees attention and players must enter and exit at mid-field. **Substitutions should not be made on the fly!**

Delay of Game:

Any player may be cautioned with a yellow card if it is deemed by the referee that the player is intentionally wasting time .e.g.: if a player intentionally kicks the ball long distances away from the playing field in order to waste time.

Playoff Overtime:

Shall consist of a 3-minute overtime period with a coin toss to decide kick-off/direction. Overtime is played to the duration of 3-minutes it is not "golden-goal." If no team has scored in the 3-minute overtime, the winner shall be decided in a shootout with a coin toss to decide team kicking order. The three players from each team remaining on the field at the end of the overtime period will be the only players to kick for their team. The remaining three field players after overtime regulation will rotate, alternating teams with each kick. The first round of shootouts will consist of each player kicking once (round of 3 players shooting per team). The team with the most goals after the first round will be considered the winner. If the score remains tied after the first round of penalty kicks, the same 3 players will alternate in the same order in a sudden death penalty kick format until one team scores unanswered. If one team has received a red card during the game and finishes with 2 players on the field, a remaining roster player (other than the red carded player) must be chosen to kick in the rotation of penalty kicks. If the red-carded player is the last remaining roster player, one of the two field players must kick twice.

No Offsides in 3v3 Soccer!

No Slide Tackling:

If a player is sliding, no contact is allowed. If a player slides and contact is initiated, a free kick shall be awarded. This does not prevent players from sliding to stop/intercept a ball where contact is not initiated during the slide. Example: a player may slide to save a ball from going out-of-bounds.

Hand Ball Clarification:

Deliberate handling of the ball that denies a team of an obvious goal-scoring opportunity will result in the following: (1) A penalty kick (at the discretion of the referee) (2) A yellow or red card given to the player committing the hand ball (at the discretion of the referee).

Cautioned Players (Yellow Card):

Players that receive two yellow cards in one game will result in a red card. (Please see red card rule). Any player accumulating three yellow cards during a tournament will automatically be suspended for their next game (no exceptions).

Player Ejection (Red Card):

Referee's have the right to eject a player or coach from the game for continual disobedience or as a result of an incident that warrants sending off. The team may then continue with their remaining two, three or four players, however, if the player receiving the red card was on the field of play, the team must complete the entire game a player short. The player receiving the red card will automatically be suspended for their next game (no exceptions). Players or coaches that are red carded must leave the immediate playing area, including the fan and team areas. If the player delays or refuses to leave, the game will be forfeited in favor of opposing team (regardless of the score at the time of the incident).

**If players are red carded for fighting, they will be ejected from the tournament and are subject to removal from the facility for the duration of the event.

Coach/Parent Ejection

Referees have the right to eject a coach or parent from any game for continual disobedience or as a result of an incident that warrants ejection. Coaches or parents whom are ejected by the referee or tournament official must leave the field and area around the field before play will continue. If a coach or parent refuses to leave, the game will be forfeited in favor of the opposing team.

Kick Off:

May be taken in any direction. You cannot score directly from a kick off (ball must be 100% over the mid-line to be considered on the offensive half of the field).

Kick-Ins:

The ball shall be kicked into play from the sideline instead of thrown in. The ball is considered in play when the ball is touched and moves one full rotation.

Five Yard Rule:

In all dead-ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal is closer than five yards, the ball shall be played five yards from the goal box in line with the direction of play prior to the penalty.

Direct & Indirect Kicks:

All dead-ball kicks (kick-ins, kick-offs, free kicks) are indirect (Can be dribbled in) with the exception of corner/penalty kicks.

Goal Kicks:

May be taken from any point of the end line. (Can be dribbled in)

Penalty Kicks:

Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by an infraction (the infraction does not automatically result in a red card). Penalty kicks are direct kicks taken from the center of the mid-line with all players (on both teams) behind the mid-line. Penalty kicks are dead ball infractions. If a goal is not scored, the defense obtains possession with a goal kick.

Scoring (In bracket Play)

Games will be scored according to the following: 3 points for a win; 1point for a tie; 0 points for a loss. A forfeited game is scored as a 5-0 win for the team that is present. Referees will provide the winning coach a scorecard, which must be turned into the Headquarters Tent immediately following the game!

Forfeits:

Any team forfeiting two games during pool play will be removed from the tournament. Any team forfeiting one game during the playoffs will be removed from the tournament.

Rules for Advancement: DETERMINING WINNERS:

Teams will be awarded points on the following basis:

Six (6) points for each Win

Three (3) points for each Tie

Zero (0) points for each Loss

One (1) point for each goal scored up to a maximum of three (3) per game. Points for losing team also.

One (1) point for each shutout

Examples:

A 0-0 tie will be scored as 4 points for each team (3 for tie, 1 for shutout)

A 4-2 game will be scored as 9 points for the winning team (6 for win, 3 for goals) and 2 points to the losing team (2 for goals).

In the event of a tie in points at the end of bracket play; the winner for advancement to Semi-Final or Finals will be determined as follows:

- 1. The winner in head to head competition. (If there is a 3 team tie, proceed to the next tie breaker)
- 2. Goal differential, max of +/-3 per game (Team wins 4-0, only gets 3 points, losing team gets -3)
- 3. Goals For (max 5 goals per game)
- 4. Goals Against (max 5 goals per game)
- 5. Shoot-Outs*

When the tiebreaker system is used, the criteria are followed from 1 through 4 until one team is eliminated and then the criteria starts over again at Rule #1. Rules are repeated until one team remains.

*All Shoot-Outs for 1st in Divisional play will be at Sunday morning at a field location and time determined by the tournament director. Ties between 2nd and 3rd in division play leading to both teams playing consolation games will be decided by the above criteria; except for #5 Shoot-Outs. These ties will be decided by the discretion of the Tournament Director.

Protests:

Protests are strongly discouraged as this is a friendly tournament. **Referee judgment calls are not grounds for a protest**. A team wishing to protest must do so to a Tournament Director within 30 minutes of the game in question. The formal protest must be made from the head coach of the team protesting. **Videotape is not acceptable as a form of protest or decision review.**

Weather Related Issues:

The 3v3 Staff reserves the right to modify, reschedule, or cancel the tournament due to inclement weather. The Tournament Director has the right to move or reschedule games, as well as the right to shorten game lengths.

Tournament Cancellation:

If the tournament is cancelled for any reason before the tournament begins and before any matches are played, teams are guaranteed a refund of an amount to be determined by the Executive Committee of the Richmond Strikers once all invoices are paid and final budgets are approved.

Hotel Services:

The Richmond Strikers or the 3v3 tournaments do not require teams to use a mandated hotel service provider. If teams need assistance with hotel services or suggestions please contact the Richmond Strikers at tournaments@richmondstrikers.com for local hotel details.

Team Withdrawal:

All Entry Fees must be postmarked by August 1st, 2019 for Richmond tournament to guarantee consideration. All late applications will be put on a wait list for review. Upon acceptance, the fee is non-refundable. If your team is accepted and later withdraws, the entry fee is non-refundable and sanctions will be placed against your team/club for future participation in Richmond Striker events.

** The Tournament Director will have final say on all disputes and interpretations of Tournament Rules. **